

CITY OF SENECA RECREATION DEPARTMENT

VOLLEYBALL LEAGUE RULES

All leagues will play in accordance to USA Volleyball (USAV) Rules, as well as Seneca Recreation Procedures:

1. All players must be 18 years old to play in any Seneca Recreation league. The maximum number of players on a team roster is 10. One player per team is the designated captain.
2. An individual must be on the team roster provided by Seneca Recreation in order to play. Once on a roster, he/she is ineligible to play for any other team.
3. All leagues may start with four players and players are not considered “front row” or “back row.” There are no positions, but the serving order must stay consistent. Any player may jump in front of the ten foot line and attack the ball without being a fault.
4. It is the responsibility of the team captain to inform all members of the team of scheduled play and knowledge of the rules.
5. Each team captain is required to sign the score sheet at the conclusion of each three game match. After being signed, the score sheet stands as official.
6. **SCORING:** Each match will consist of two games to 25 and one game to 15 *using rally scoring* in each game OR 15 minutes per game on a running clock, whichever comes first. A team must be ahead by two points in order to win. No cap in any game.
7. **TIME ALLOWANCES:**
 - a. Two minutes between games as a rest period.
 - b. Time outs shall not exceed thirty seconds.
 - c. Game time is forfeit time. Five minutes following game time will result in a forfeit of the 1st game. Ten minutes following game time, a team will forfeit the 2nd game. Fifteen minutes following game time a team will forfeit the 3rd game if they are not ready to play or do not have the minimum number of players present.
 - d. Each team is allowed two timeouts per game.
8. **LEAGUE CHAMPIONS:** The total number of WINS each team has accumulated throughout the season determines the league champion. In the event of a tie in the win/loss record, ties will be broken by using the following methods:
 - a. Results of the match (s) between the tied teams, first on the won-lost record, and second on the point spread,
 - b. Comparison of the point differential based on the total season
 - c. Coin toss

9. In the event of a tournament, teams will be seeded for the tournament and the winner of the tournament will be the league champion.
10. **LEAGUE AWARDS:** Championship Trophy & team metals will be awarded.
11. **DEROGATORY REMARKS or ACTS/Player Conduct:** From the moment of the coin toss until the conclusion of the match, the referee shall have the power to declare side out/point, or disqualify the game or match, any player, substitute, coach or fan who commits, in the referee's opinion, any of the following gross violations of sportsmanship:
 - a. Persistently addressing the officials in regard to decisions
 - b. Making derogatory remarks to or about the official
 - c. Committing acts derogatory to the official or tending to influence his/her decisions or deceive him/her
 - d. Making personal and derogatory remarks to or about opponents
 - e. Making audible comments or visible displays that are derogatory to the game, or
 - f. Using profanity.
 - g. Only the **CAPTAIN** of each team may **DISCUSS** a call with the official.
 - h. If a player is disqualified from the game, they will be asked to leave the court. If still a distraction, they will be asked to leave the building.
 - i. Any person making verbal assaults and/or physical contact with the intent to bring harm to an official, building employee, league director, spectator or other player, will be asked to leave the building and will be suspended for a period of one year from the time of the incident.
12. If you have any questions or comments regarding the league rules or procedures, please call the Seneca Recreation office at 864-885-2709.

GENERAL RULES

1. GENERAL PLAY:

- a. The ball must travel between the two antennas and may not touch them.
- b. All lines are considered in-bounds.
- c. Penetration into the opponent's court under the net, beyond the center line to touch the opponent's court with hand(s), foot or feet is permitted, provided some part of the hand(s), foot, or feet remain in contact with or directly above the center line. Contact with any other body part is a fault.
- d. Players may not contact the net, except for insignificant contact with their hair.
- e. If nets or dividers are separating courts, only the player attempting to play the ball may move the net or divider to play the ball.
- f. Substitutes may enter the game in any position, provided they notify the referee and the referee allows the substitution. Substitutes may only enter the game while the ball is not in play.

2. THE SERVE:

- a. The team who serves first in each game will be determined by a coin toss prior to the match. The team who does not receive the first serve of each game must rotate one position clock-wise prior to their first serve.
- b. The server may move freely within the service zone. At the moment of service the player must be behind the end line or it is considered a “foot fault” and a side out is awarded to the other team.
- c. The ball must be contacted within 8 seconds after the referee whistles for service.
- d. The serve MAY touch the net, as long as it legally crosses into the opponent’s court area.

3. RECEIVING THE SERVE:

- a. The serve may NOT be blocked or attacked. It is a fault if a player completes an attack on the opponent’s serve when the ball is entirely above the plane of the net.
- b. It may be contacted using a pass (“bump”) or a set (overhand pass) as long as the contact is legal and the ball is not held or carried.

4. PLAYING THE BALL:

- a. A player may not contact the ball twice in succession, or contact the ball successively with two body parts at the same time, except on the first contact.
- b. The ball may be double hit on any first contact as long as the contacts are successive and are not two separate motions.
- c. Two or more players may contact the ball at the same time and it is considered one contact. Either player may make the next contact.
- d. The ball may be contacted with any part of the body.
- e. The ball may not be caught or held. It must be rebound from the body without coming to rest.
- f. Any back row player returning the ball to the opponent’s court while in front of the ten foot line must contact the ball when the ball is below the plane of the net. This restriction does not apply if the player jumps from behind the ten foot line, and after contacting the ball, lands on or in front of the ten foot line.

5. BLOCKING:

- a. After a block contact, a team is entitled to three hits to return the ball to the opponents. The first hit after the block may be executed by any player, including the blocker(s).
- b. In blocking, a blocker may contact the ball beyond the plane of the net inside the antennas, providing the blocker does not interfere with the opponent’s play.
- c. Any player may contact the ball if they have remaining contacts left. (Blockers may not reach across the net to block a ball that is set before the attacker has an opportunity to make contact).

The Seneca Recreation Department or its staff will not be responsible for any injuries or accidents incurred by players or spectators due to participation in any league.

**The Recreation Department reserves the right to change rules and/or schedules at any time.*

**SportsEngineApp: Schedule, Game Results, & Records*