

CITY OF SENECA RECREATION DEPT

Adult Men's Basketball League



Gignilliat Community Center

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City of Seneca Men's Basketball League Team Requirements

Deadlines and Information	Dates and Pricing
Registration Period	08/19 - 09/09
League Fee	\$350
Season Opens & Ends	Sept. 29 – Dec. 1 *Games ONLY on Sunday
*Schedule will be present on the SportsEngine App	

NUMBER OF PLAYERS PER TEAM *Each team roster can have a MAX of 14 & a MINIMUM of 8. Rosters along with copy of IDs must be submitted before the first games.*

UNIFORMS *Each team will be receive a jersey provided by the city. If any player doesn't have the proper uniform will not be allowed to play.*

PLAYER ELIGIBILITY All players must 18 years of age or older. (Must be OUT of High School!!!) No player shall be eligible to play until the team waiver or his player contract has been COMPLETELY FILLED OUT, RECEIVED BY THE ATHLETIC DIVISION. In the event a player is found to be ineligible, all games in which that person has participated in will be forfeited.

Rosters will be frozen. There will be no roster additions after the first week unless there are extreme circumstances.

All players are **REQUIRED** to show a picture **ID** to the Facility Supervisor to highlight the player on the scoresheet informing them they are eligible to play. If a player does not show their picture ID to the Facility Supervisor, they are **not eligible to play**.

Referee Game Fee Each team will need to provide site supervisor with \$30 prior to game for referee game fee. If a team does not have referee will result in an automatic forfeit and will be **REQUIRED** to pay double referee fee their next game.

SCHEDULE Each team will be **guaranteed** 8 games. ONLY the top 4 teams (based off record) will make the playoffs. Playoffs will be a single elimination tournament.

*Once the first games are played there will no refunds given.



City of Seneca Men's Basketball League Rules

*Games will be played using NCAA rules!!!!!

NUMBER PLAYERS TO START & FINISH To start and/or finish a game a team must have at LEAST 4 players. If a team doesn't have at least 4 players at game time the team with would be rewarded a 5-minute grace period. If at any point during the game the eligible players drop below 4 players, will result in an automatic forfeit of the game.

GAME CLOCK Two 20-min halves, with a running clock; except last 2 minutes of each half.

- **Pregame** each team will be given at least 4 minutes to warm.
- Halftime will be 3 minutes.
- **Overtime** will be 3 minutes, and the clock will stop; 2nd Overtime will be sudden death.

TIMEOUTS Each will have TWO 30sec timeouts per half. ONE timeout for 1st OT

FOULS Each player will be allowed 5 fouls before being disqualified. BONUS freethrows will be award at the 10th team foul (1-&-1 free-throws).

TECHNICAL FOULS Two points will automatically be awarded and possession will remain to the team who had possession at the time of interruption. **Definition:** An unsportsmanlike foul is a contact or non-contact technical foul, which consist of unfair, unethical, or dishonorable conduct. Use of any profanity, inappropriate language, or obscene gestures is unsportsmanlike.

Penalties:

- **1)** If a player receives a technical foul, the player will be required to sit out of the game for 10 minutes of gameplay immediately.
- 2) If a player receives two technical fouls in one game, the player will be ejected from the game & must immediately leave the gym area. The player will also be suspended for the next game. (If that player does not leave the gym in a timely manner, that team will forfeit the game.)
- **3)** If a player is ejected twice in one season, that player will be suspended for the remainder of the season and playoffs.



4) All technical fouls will result in automatic two points. No shots will be taken.

FLAGRANT FOULS Immediate ejection! Will face suspension from the league.

PRESSING Allowed if the winning team is not up by 25 pts. If the team is up by 25, they must drop to half court until deficit is cut to single digits.

FORFEITS If the team must forfeit for any circumstances before the game start, that team will have to pay double referee fee at their next game. Once a team reaches 3 forfeits for in a season, that team would be suspended from the league.

AUTHORITY OF REFEREES Referees hold all right to make calls as they see fit. The only players that reserve the right to talk to officials during a deal ball are the captains of the teams, and only to discuss a rule not a judgment call. All players must treat any official with respect and decent manner.

JEWELRY No jewelry, microphones, etc. are allowed.